

# STUDIO ART, BFA

The Bachelor of Fine Arts degree (BFA) in Studio Art is the professional degree in the arts and is designed for individuals who want to be professional visual artists or designers, enter a specific art field or to continue their education at the graduate level. It provides extensive training in a variety of studio areas and allows for specialization within the field. After completing a series of foundation courses, students are able to focus their coursework in one of seven media areas: ceramics, digital media (graphic design/digital arts/animation), drawing, painting, photography, printmaking, or sculpture.

## Admission into the Major

Students may choose the BFA as a major during the regular UA admissions process. However, full admission to the BFA program is only granted after applying to be admitted to the program through the BFA review process. Students expecting to complete the requirements for the BFA in studio art in four years should begin program coursework as first-semester freshmen and apply to the BFA review no sooner than the completion of 18 semester hours of studio art courses, preferably during the second term of the sophomore year. If the student does not gain admission into the program after the first attempt, a second BFA review can be conducted before the completion of 30 studio hours. If the student is not accepted into the BFA program after the second BFA review, he or she is not eligible to apply for or to pursue the BFA degree, and it is recommended that they change to the BA in Studio Art. The student is responsible for keeping track of hours completed and applying at the appropriate time. Additional details of the BFA review process are available on the departmental website.

Students are expected to formally declare a major no later than the fourth semester of full-time enrollment (or at 61 semester hours for transfer students). Students can declare a major by completing the Change of Major/Minor Application online under the Student tab of myBama.

## Special Opportunities

The Department of Art and Art History operates the Sella-Granata Art Gallery that primarily features changing exhibitions of student work. Crimson Clay is a departmental student organization providing opportunities to present ceramics projects in the community and across the state. Declared majors in art and art history are able to compete for numerous merit-based departmental scholarships, which are awarded annually to returning students. Members of the faculty actively assist students with internship and project placement in design agencies, exhibition venues, public community projects, area museums, and the Alabama Art History Association. The department also maintains cooperative agreements with local art galleries and spaces which allow student exhibition possibilities.

The bachelor of fine arts (BFA) degree with a major in studio art is a professional degree preparing individuals to become professional artists or designers, enter a specific art field, or continue graduate study in studio art. Students pursuing the BFA must complete all University, College and departmental degree requirements. These include the general education requirements, the following major requirements and other sufficient credits to total a minimum of 122 applicable semester hours.

Code and Title	Hours
<b>Major Courses</b>	
ART 110 Drawing I	3
ART 130 2D Design	3

ART 131 3D Design	3
ART 210 Drawing II	3
Select two of the following:	6
ART 302 Color Theory & Application	
ART 310 Life Drawing	
ART 311 Figurative Modeling	
Select 27 hours of ART courses in a single concentration area including 6 hours of ART 499 Senior Thesis. Studio area concentrations are Ceramics, Digital Media, Drawing, Painting, Photography, Printmaking, or Sculpture.	27
Select 12 hours of ART courses in a secondary concentration area. Studio area secondary concentrations are Ceramics, Digital Media, Drawing, Painting, Photography, Printmaking, Sculpture, or Intermedia.*	12
*Intermedia is a secondary concentration ONLY and consists of 12 hours in any concentration with at least 3 hours (of the 12) in 300- and 400-level ART courses.	
Select two of the following:	6
ARH 252 Survey of Art I	
ARH 253 Survey Of Art II	
ARH 254 Survey Of Art III	
Select six hours of 300-400 level ARH courses (with the exception of ARH 490)	6
<b>Electives</b>	
Select three hours of ARH electives	3
Select three hours of ART electives	3
Credit Hours Subtotal:	75
Students must take 3 hours of ART 498 'BFA Studio Capstone' two semesters before graduating.	3
<b>Total Hours</b>	<b>78</b>

## Grade Point Average

A 2.0 grade point average in the major is required for completion of the degree. Please see the Grades and Grade Points section of this catalog for an explanation on grade point average calculations.

## Upper-level Residency

A minimum of 12 hours of 300- and 400-level courses in the major must be earned on this campus.

## Ancillary Courses

This major does not require ancillary courses.

## Required Minor

The BFA does not require completion of a minor.

## Additional Major Requirements

Students are responsible for ensuring that they have met all University, College, major and minor requirements. However, each student must meet with an adviser in the major department for academic planning and to be approved for registration each semester. College advisers also are available for assistance with minor, College and University requirements.

<b>Ceramics Concentration</b>	<b>Hours</b>
Select 12 hours of the following:	12
ART 212 Ceramics	
ART 312 Ceramics	
ART 313 Ceramics	
ART 412 Ceramics	

**Total Hours** 12

<b>Digital Media Concentration</b>	<b>Hours</b>
Select 12 hours of the following:	12

ART 214 Introduction to Graphic Design	
ART 224 Introduction To Digital Media	
ART 314 Typography	
ART 315 Digital Layout and Production	
ART 324 Intermediate Digital Media	
ART 334 Branding & Identity Systems	
ART 335 Publication Design	
ART 414 Graphic Design Portfolio	
ART 415 Graphic Design Internship	
ART 424 Advanced Digital Media	
ART 433 Package Design	
ART 434 Illustration	
ART 435 Web Design	

**Total Hours** 12

<b>Drawing Concentration</b>	<b>Hours</b>
Select 12 hours of the following:	12

ART 310 Life Drawing	
ART 344 Concepts in Drawing	
ART 410 Drawing Seminar	
ART 444 Advanced Concepts in Drawing	

**Total Hours** 12

<b>Intermedia Concentration</b>	<b>Hours</b>
<b>Concentration Courses</b>	

Select 12 hours of the following with a minimum of 3 hours at the 300-400 level. Courses cannot be double-counted between concentrations or within the major. 12

ART 212 Ceramics	
ART 214 Introduction to Graphic Design	
ART 216 Painting	
ART 218 Intro to Digital Photography	
ART 220 Introduction to Printmaking	
ART 222 Sculpture	
ART 224 Introduction To Digital Media	
ART 305 Aqueous Media	
ART 310 Life Drawing	
ART 312 Ceramics	
ART 313 Ceramics	
ART 314 Typography	
ART 315 Digital Layout and Production	
ART 316 Painting Composition	
ART 317 Painting Concepts	
ART 318 Intermediate Digital Photo	

ART 319 Darkroom Photography	
ART 320 Printmaking: Intaglio & Relief	
ART 321 Printmaking: Lithography	
ART 322 Sculpture	
ART 323 Sculpture	
ART 324 Intermediate Digital Media	
ART 325 Monoprint Monotype	
ART 329 Photo-based Processes	
ART 334 Branding & Identity Systems	
ART 335 Publication Design	
ART 338 Photographic Studio Lighting	
ART 344 Concepts in Drawing	
ART 410 Drawing Seminar	
ART 412 Ceramics	
ART 414 Graphic Design Portfolio	
ART 415 Graphic Design Internship	
ART 416 Advanced Painting Seminar	
ART 418 Advanced Photography	
ART 420 Printmaking	
ART 422 Sculpture	
ART 424 Advanced Digital Media	
ART 433 Package Design	
ART 434 Illustration	
ART 435 Web Design	
ART 444 Advanced Concepts in Drawing	

**Total Hours** 12

<b>Painting Concentration</b>	<b>Hours</b>
Select 12 hours of the following:	12

ART 216 Painting	
ART 305 Aqueous Media	
ART 316 Painting Composition	
ART 317 Painting Concepts	
ART 325 Monoprint Monotype	
ART 416 Advanced Painting Seminar	

**Total Hours** 12

<b>Photography Concentration</b>	<b>Hours</b>
Select 12 hours of the following:	12

ART 218 Intro to Digital Photography	
ART 318 Intermediate Digital Photo	
ART 319 Darkroom Photography	
ART 338 Photographic Studio Lighting	
ART 418 Advanced Photography	

**Total Hours** 12

<b>Printmaking Concentration</b>	<b>Hours</b>
Select 12 hours of the following:	12

ART 220 Introduction to Printmaking	
ART 320 Printmaking: Intaglio & Relief	
ART 321 Printmaking: Lithography	
ART 325 Monoprint Monotype	
ART 329 Photo-based Processes	

ART 420 Printmaking

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**Total Hours** **12**

**Sculpture Concentration** **Hours**

Select 12 hours of the following: 12

ART 222 Sculpture

ART 322 Sculpture

ART 323 Sculpture

ART 422 Sculpture

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**Total Hours** **12**

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## Types of Jobs Accepted

Jobs include professional artist, designer, artist assistant, animator, art director, curator, gallery director, arts administrator or graphic designer

## Jobs of Experienced Alumni

Professional artist, graphic designer, art director, university faculty, studio photographer, videographer, gallery director, museum curator, K-12 art educator, art conservator, gallery artist, arts administrator

The Nick Saban sculpture at Bryant Denny Stadium was created by a student in UA's Department of Art and Art History undergraduate program.

Learn more about opportunities in this field at the Career Center